

# **EXHIBIT A**

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## Log User Actions

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Google Search uses information about the actions users take on public and personal content in an app to improve ranking for Search results and suggestions. To improve your users' experience when they search for content in your app, log user actions through the App Indexing API.

### What actions should you log?

Use the following guidelines as you log user actions:

- Log the user's interactions with the app, including viewing content, creating new content, or sharing content.
- Only log actions the user takes on content directly – not background actions within the app like incoming messages or playlist syncs.
- Don't log actions for each item in a list when a user interacts with the entire list. For example, don't log view actions for each message whenever a user opens their inbox.

**!** **The App Indexing API has changed:** Follow the steps in our [migration guide](#) to update the Firebase App Indexing library if you're using a version older than Firebase App Indexing 10.0.0.

### Build and log the actions

To build the `Action` object, define the following parameters:

- Title and URL of the content
- Appropriate `Action.Builder` for the action type

Then, log the action:

- For actions that take place over a longer duration, call both the `start()` and `end()` methods, accordingly.
- For instantaneous actions, call the `end()` method as soon as the user takes the action. For example, when a user comments on a note, log an instantaneous action with a single call of the `end()` method.

#### Keep personal content on device

When logging actions, keep data for personal content on device. By default, action data is uploaded to Google servers with the user's consent (learn more about [user consent](#)). Make sure you explicitly flag actions on personal content that shouldn't be uploaded by calling `setUpload(false)` on the `Metadata` object. Users can view and delete data about actions they've taken on public content from Google servers at <https://myactivity.google.com/>.

**About action types:** Use the correct `Action.Builder` constant for your content. For example, use the `VIEW_ACTION` constant for opening static content and the `WATCH_ACTION` constant for playing video content. See a [list of constants](#) for the `Action.Builder` class.

**Regarding fragments:** You structure fragments the same way the activity in the example below is structured. But, because fragments may execute many times within an activity, or there may be multiple fragments, take care to make the API call only once. Here are some guidelines to follow:

- If the activity calls the API, then don't call the API again from any fragment within the activity.
- If the activity doesn't call the API, and you want a fragment to call it instead, then make sure only one fragment calls the API, only one time.

Start and end Instantaneous

The example below uses public content.

Java      Kotlin+KTX  
Android      Android

```

@Override
protected void onStart() {
    super.onStart();
    // If you're logging an action on content that hasn't been added to the index yet,
    // add it first.
    // See <a href="https://firebase.google.com/docs/app-indexing/android/personal-content#up

    FirebaseUserActions.getInstance().start(getRecipeViewAction());
}

@Override
protected void onStop() {
    FirebaseUserActions.getInstance().end(getRecipeViewAction());
    super.onStop();
}

```

MainActivity.java

[Next: Test Your Implementation](#)

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## Build and log the actions

To build the `Action` object, define the following parameters:

- Title and URL of the content
- Appropriate `Action.Builder` for the action type

Then, log the action:

- For actions that take place over a longer duration (e.g., viewing a recipe), call both the `start()` and `end()` methods, accordingly. For example, you would log separate calls for viewing a recipe (start) and then closing the recipe (end).
- For instantaneous actions, call the `end()` method as soon as the user takes the action. For example, when a user comments on a note, log an instantaneous action with a single call of the `end()` method.

**About action types:** Use the correct `Action.Builder` constant for your content. For example, use the `VIEW_ACTION` constant for opening static content and the `WATCH_ACTION` constant for playing video content. See a [list of constants](#) for the `Action.Builder` class.

**Regarding fragments:** You structure fragments the same way the activity in the example below is structured. But, because fragments may execute many times within an activity, or there may be multiple fragments, take care to make the API call only once. Here are some guidelines to follow:

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## When you log actions, remember to:

Make sure you've added content to the index: If you're logging an action on content that hasn't been added to the index yet, add it first. For more information about adding content to the index, see [Update the index](#).

Keep action data for personal content on device: By default, action data is uploaded to Google servers with the user's consent (learn more about [user consent](#)). Make sure you explicitly flag actions on personal content that shouldn't be uploaded by calling `setUpload(false)` on the `Metadata` object. Users can view and delete data about actions they've taken on public content from Google servers at <https://myactivity.google.com/>.

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- If the activity doesn't call the API, and you want a fragment to call it instead, then make sure only one fragment calls the API, only one time.

#### START AND END      INSTANTANEOUS

The example below uses public content.

```

@Override
public void onStart() {
    super.onStart();

    // If you're logging an action on content that hasn't been added to the index yet,
    // add it first.
    // See https://firebase.google.com/docs/app-indexing/android/personal-content#update-the-index

    FirebaseUserActions.getInstance().start(getRecipeViewAction());

}

@Override
public void onStop() {
    FirebaseUserActions.getInstance().end(getRecipeViewAction());
    super.onStop();
}

```

#### NEXT: TEST YOUR IMPLEMENTATION

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